



Oliver Keane

Motion Director

Contact

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- Los Angeles, CA

Education

University of Brighton, UK
B.A. (Hons) Digital Media Design
2011 – 2012

Coláiste Stiofáin Naofa, Cork, Ireland
BTEC HND, FETAC Level 5-6
Digital Media Design
Art Craft and Design
2008 – 2011

Skills

Motion Design 2D/3D in
After Effects & Cinema 4D
Workflow Management
UX in Figma & Sketch
Adobe Creative Suite
Octane & Redshift
Unreal Engine 5
Storyboarding
Deck Design
Pitching

Achievements

D&AD Pencil Winner
JKR - Marble | 2019

Creativepool Winner
Animation | 2017

Experience

Motion Director | AKQA

Los Angeles, CA | February 2021 - January 2023

Creative direction of motion design for Sony's online presence including PlayStation 5, PlayStation VR2 and God of War Ragnarok.

Freelance Motion Director, Designer & Instructor

Los Angeles, CA/New York, NY | February 2019 - Present

Imaginary Forces, Hornet, AT&T, JKR, Hush, Hook, Twitch, Wall Street Journal.

Designed, directed and executed award winning motion graphics for online and production. Curated and led motion courses for Fortune 500 companies.

Senior Motion Designer, Art Director | Glow

New York, New York | August 2018 - February 2019

Improved motion workflows, increasing efficiency. Planned, budgeted and developed design outputs. Art directed shoots and mentored team members.

Freelance Motion Designer

London, UK | June 2017 - August 2018

Territory Studio, Ustwo, Manchester City, GQ, News UK, JKR, Disney.

Established motion principles, created motion graphics and developed winning pitches for video game titles, UX, film advertising, etc. to strict timelines.

Motion Designer | AKA UK

London, UK | September 2016 - June 2017

Designed and created motion graphics for West End and Broadway productions, including digital out of home, broadcast, and online.

Motion Designer | Newangle Productions

London, UK | September 2015 - September 2016

Developed interactive application prototypes, including educational games. Created motion products in multiple languages. Managed thousands of assets.

Motion Designer | Factory Media

London, UK | March 2014 - August 2015

Created motion graphics for action sports promos and trailers. Designed and illustrated explanatory videos. Established company motion design standards.

Motion, Digital Designer | WCRS/Engine Group

London, UK | January 2013 - February 2014

Developed brand guidelines and generated motion and digital designs for online and out of home. Clients included XBOX, Samsung, Microsoft, Tesco.

Motion, Digital Designer | RamJam

Brighton, UK | May 2012 - January 2013

Internship that led to full time opportunity. Supported design of video games, music videos, and online advertising while shadowing the creative director.